

## Image Compression chap-08

Compression দুই প্রকার

- 1) Lossy compression
- 2) Lossless compression

; definition সহ  
exam.

Relative data redundancy -

$$R = 1 - \frac{1}{C}$$

where compression ratio,

$$C = \frac{b}{b'}$$

দুটি ক্রিয়াক্রমের মধ্যে compare করলে একটি b হলে  
অন্যটি b'.

coding redundancy -

$$P_k(r_k) = \frac{n_k}{mN} \quad k = 0, 1, 2, \dots, L-1$$

$$L_{avg} = \sum_{k=0}^{L-1} l(r_k) P_k(r_k)$$

Table 8.1 bit এর এর math এ put ক্রম করে.

slide -

$$L_{avg} = 2(0.25) + 1(0.47) + 3(0.25) + 3(0.03)$$

$$= 1.81 \text{ bits}$$

10	10	15	15
10	10	15	15
20	20	15	15
25	25	25	25
25	10	15	30

$$P_{\pi}(\pi_{10}) = \frac{5}{20} = \frac{1}{4}$$

$$P_{\pi}(\pi_{15}) = \frac{8}{20} = \frac{2}{5}$$

$$P_{\pi}(\pi_{20}) = \frac{2}{20} = \frac{1}{10}$$

$$P_{\pi}(\pi_{25}) = \frac{5}{20} = \frac{1}{4}$$

$$P_{\pi}(\pi_{30}) = \frac{1}{20}$$

$\pi_k$	$P_{\pi}(\pi_k)$	code 1	$l_1(\pi_k)$	code 2	$l_2(\pi_k)$
10	0.25	0001010	8	01	1
15	0.35	0001111	8	11	2
20	0.1	00010100	8	010	3
25	0.25	00011001	8	110	3
30	0.05	00011110	8	11	2

$$L_{avg} = 1(0.25) + 2(0.35) + 3(0.1) + 3(0.25) + 2(0.05)$$

$$= 2.1$$

$$MNL_{avg} = 5 \times 4 \times 2.1 = 42$$

Compression ratio

$$C = \frac{5 \times 4 \times 8}{5 \times 4 \times 2.1} = 3.80$$

$$R = 1 - \frac{1}{3.80} = 0.7368$$

= 73.6%

6/10/25

spatial & temporal redundancy -

run length pair / run length encoding → definition, example.

কোন intensity কতবার আছে.

→ image থেকে run length pair কে কে

" " " " " ←  
কে কে

Measuring Image Information -

$$I(E) = \log \frac{1}{P(E)} = -\log P(E) ; E = \text{a random event}$$

entropy,  $H = - \sum_{j=1}^J P(a_j) \cdot \log P(a_j)$

$$\tilde{H} = - \sum_{k=0}^{L-1} P_{\pi}(\pi_k) \log_2 P_{\pi}(\pi_k)$$

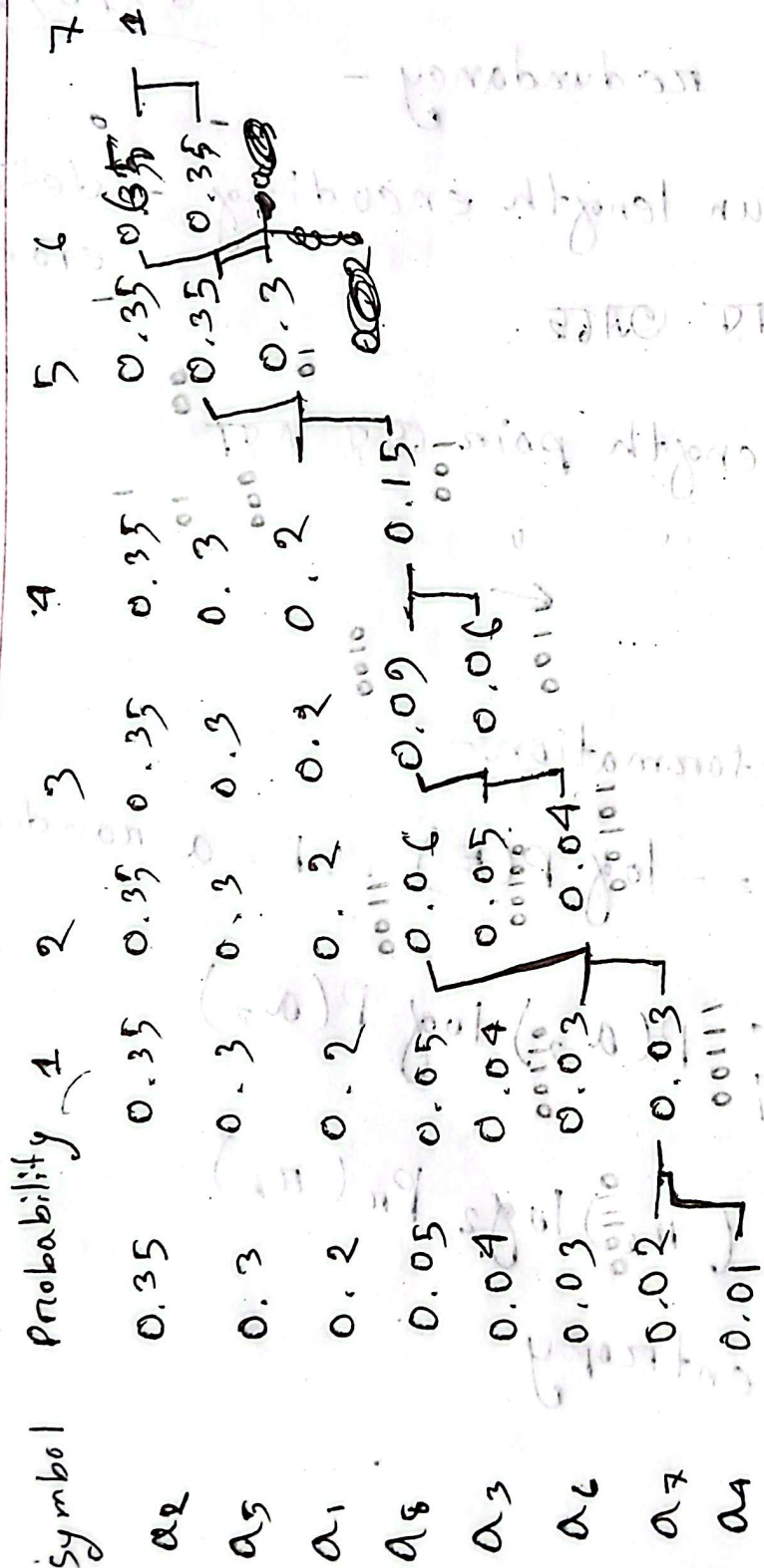
Intensity source's entropy

Exam  
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# Huffman Coding -

slide - 557

$a_1$	$a_2$	$a_3$	$a_4$	$a_5$	$a_6$	$a_7$	$a_8$
0.2	0.35	0.04	0.01	0.3	0.03	0.02	0.05



exam  
\*\*\*

LZW coding -

disadvantage

10 15 10  
10 10 15

Currently recognized sequence	Pixel being processed	encoded output	Dictionary location	Dictionary entry
	10			
10	15	10	256	10-15
15	10	15	257	15-10
10	10	10	258	10-10
10	10			
10-10	15	258	259	10-10-15
15	15	15		

repeated value at ~~start~~ Huffman coding use ~~at~~ better.

- 1) Dictionary can grow too large.
- 2) Not efficient for small/random data.
- 3) Needs to handle dictionary reset.
- 4) encoding & decoding adjustment.

13/10/25

encode

1) A B C D E F  
 5 9 12 13 16 45 → frequency

sum = 100

$$A = \frac{5}{100} = 0.05$$

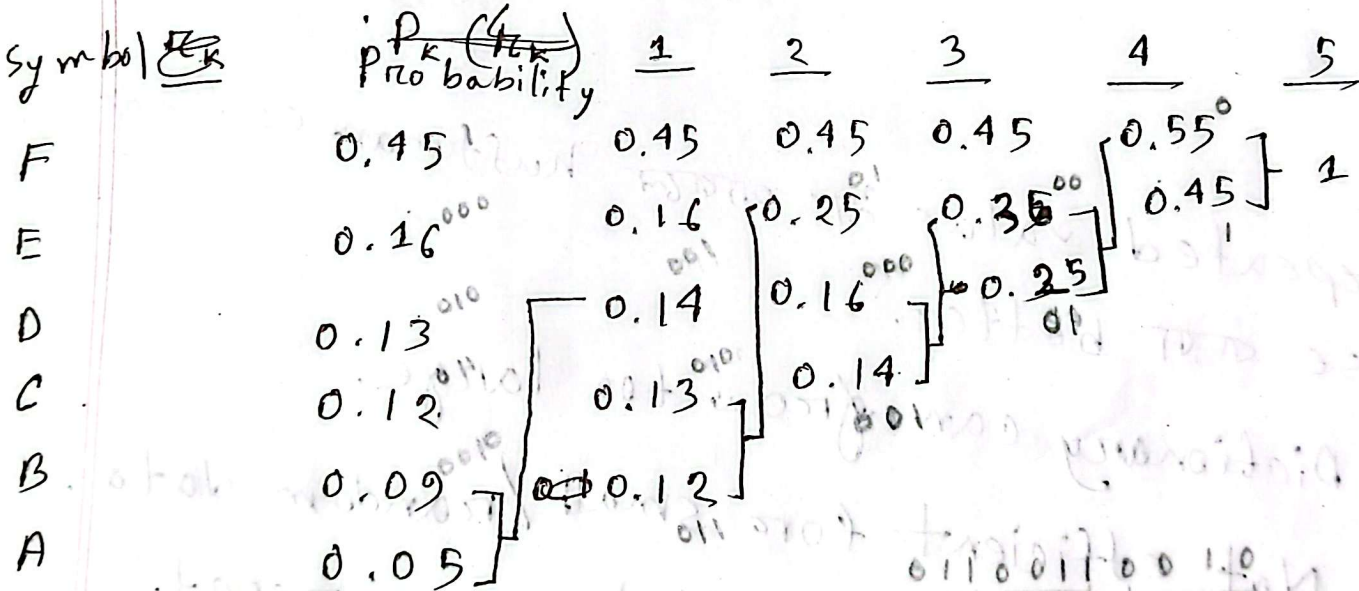
$$B = \frac{9}{100} = 0.09$$

$$C = \frac{12}{100} = 0.12$$

$$D = \frac{13}{100} = 0.13$$

$$E = \frac{16}{100} = 0.16$$

$$F = \frac{45}{100} = 0.45$$



→ Code Decode left to right, scan

## Decoding

Scanned symbol	stored symbol	Decoded symbol
0	0	-
01	01	-
1	011	C
0	0	-
0	100	-
1	001	-
01	00101	A
0	0	-
0	00	-
1	001	-
0	0010	B

→ Compression means reducing the size of an image file so it uses less storage space & takes less time to send / load.

→ lossy - some image data is removed permanently.  
 - The image may lose a bit of quality, but the file becomes smaller.  
 example - JPEG.

→ lossless - no data is removed. The image can be restored exactly as the original.  
- file size is reduced, but not as much as lossy.

example - PNG

Compress without losing any information.

→ Run length pair is a way to represent repeated values in a compressed form.

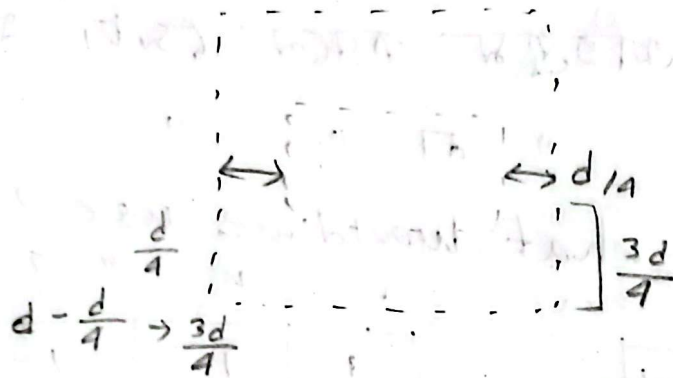
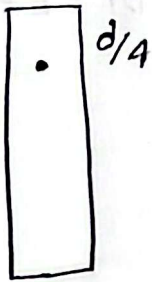
Pixel row -

[5, 5, 5, 5, 5, 2, 2, 9]

r.l. pair  $\rightarrow (5, 5), (2, 2), (9, 1) \times$

# Morphology

$A \ominus B \rightarrow$  erosion



Dilation

What is morphological analysis in DIP?

3/11/25

Opening -  
 → erosion  
 → dilation

vs closing -  
 → dilation  
 → erosion

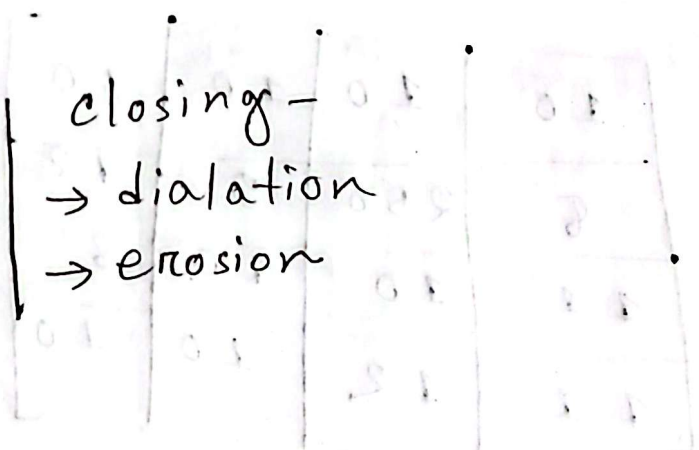


Image segmentation  
slide-710

1st order derivative Vs. 2nd order derivative

Threshold  $\frac{white}{black}$   $\frac{white}{black}$   $\frac{white}{black}$  point  
" AT " " " " " AT "

if point white what would we use?  
" black " " " " " ?

-1	-1	-1
-1	8	-1
-1	-1	-1

1	1	1
1	-8	1
1	1	1

10	10	10	10
8	250	9	12
11	10	10	8
11	12	10	10

$250 \times 8 = 2000$

$-1 \times 10 + (-1) \times 10 + (-1) \times 10 + (-1) \times 8 + (-1) \times 9$   
 $+ (-1) \times 11 + (-1) \times 10 + (-1) \times 10$

$= -78$

Line detection kernel -

Horizontal  $+45^\circ$  vertical  $-45^\circ$

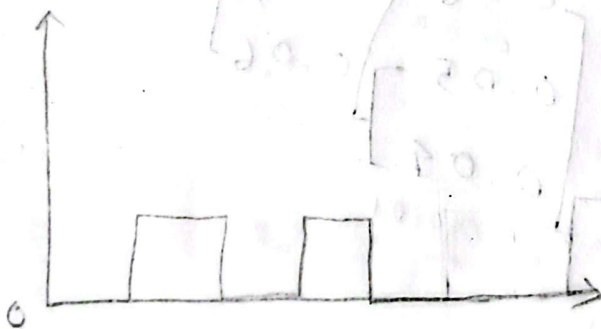
$10^{-1}$	$10^{-1}$	$11^{-1}$	$12$
$50^2$	$51^2$	$51^2$	$51$
$12^{-1}$	$11^{-1}$	$10^{-1}$	$10$
$10$	$12$	$12$	$11$

Threshold value  $\approx 255$  edge clear clearly  
 (11) (11) (11) (11) (11)

chess board

*		*		*
	*		*	
*		*		*

intensity profiling



slide - 716 three steps for edge detection.

Comparison  $\rightarrow$  Robert's vs Prentiss vs Sobel  
practice scenarios  
Justify answers based on -

$$R = 1 - \frac{a}{D}, \quad C = \frac{b}{b'}$$

$$P_{\pi}(\pi_k) = \frac{n_k}{MN}, \quad L_{avg} = \sum_{k=0}^{L-1} 1(\pi_k) P_{\pi}(\pi_k)$$

$$\tilde{H} = - \sum_{k=0}^{L-1} P_{\pi}(\pi_k) \log_2 P_{\pi}(\pi_k)$$